Become the Citizen NFT Mint Terms and Conditions

Become the Citizen NFT

1. Introduction

Welcome to the Become the Citizen NFT collection (hereinafter the "Project"). The Project is a group of non-fungible tokens ("NFTs") collections featuring original artworks created by different specialized artists selected by QORPO Game Studio for their talent and experience.

2. Scope of these Terms and Conditions

These terms and conditions (hereinafter the "Terms") govern your access to and use of the Project, including the purchase of NFTs. By accessing or using the Project, you agree to be bound by these Terms. If you do not agree to these Terms, you may not access or use the Project.

3. NFTs

The Project will issue a total of 500 NFTs on its First Edition. Each NFT is unique and represents ownership of a digital asset featuring an original artwork that embodies a copyrights license. The NFTs purchased through the Project grant their owners a copyrights license for the commercial and personal use of the work it represents, subject to the terms and conditions set forth in these Terms.

4. Purchase and Sale of NFTs

NFTs may be purchased through Crypto.com/nft using a variety of accepted payment methods. The price of each NFT will be determined by the Project upon launch. NFTs may be resold or traded through third-party platforms such as Crypto.com/nft, subject to these Terms and any applicable laws or regulations. The Project is not responsible for any disputes that may arise from the resale or trade of NFTs.

5. License

By purchasing any NFT of the Project, you are granted a non-exclusive, worldwide license to use the copyrighted artwork embodied in the NFT for both commercial and personal purposes. The license does not transfer any copyright of the artwork incorporated to the NFT and it is limited to the following uses:

- 1.To alter, modify, or create derivative works based on the artwork;
- 2. To use the artwork embodied in the NFT for any non-commercial purpose;
- 3. The right to use the artwork embodied in the NFT with any commercial purpose, including but not limited to advertising, marketing, and product sales.

With the acceptance of the Terms, you are obligated to respect and comply the conditions of the license, which will be applicable to any third party who purchases any NFT of the Project in the event of resale or any other transfer of property.

6. Restrictions

Considering the above, this license does not transfer ownership of copyrights or other intellectual property rights, and you may not claim any rights except as expressly set forth in these Terms. Additionally, your use of the artwork shall not infringe any intellectual property rights of the artists or any third party, or in any way that is illegal or unethical. Also, the license granted does not include the use of the trademark or any distinctive sign owned by QORPO Game Studio.

7. Roadmap Participation

As a holder of an NFT, you will be eligible to participate in the roadmap for the Project as stated on the Project's website. This may include opportunities to provide input and feedback on future development plans, as well as access to exclusive events and other perks. The terms and conditions of your participation on the roadmap will be informed at a later date, prior to the implementation of the roadmap.

8. Disclaimer of Warranties

THE PROJECT WILL NOT BE LIABLE FOR LOSS, DAMAGE, VIRUSES, OR OTHER TECHNOLOGICALLY HARMFUL MATERIAL THAT MAY INFECT YOUR COMPUTER EQUIPMENT, SOFTWARE, DATA, OR SIMILAR, BY THE USE OF THE PROJECT'S WEBSITE, SERVICES, PURCHASE, ETC. YOU MUST TAKE THE NECESSARY

PROTECTIVE MEASURES TO ACCESS AND USE THE NFTS, SUCH AS UPDATING AND MAINTAINING YOUR DEVICES AND THE PROPER SOFTWARE. TO THE FULLEST EXTENT PROVIDED BY LAW, THE PROJECT DISCLAIMS ALL WARRANTIES OF ANY KIND, WHETHER EXPRESS OR IMPLIED, STATUTORY, OR OTHERWISE, INCLUDING BUT NOT LIMITED TO ANY WARRANTIES OF MERCHANTABILITY, NON-INFRINGEMENT, AND FITNESS FOR PARTICULAR PURPOSE. THE FOREGOING DOES NOT AFFECT ANY WARRANTIES THAT CANNOT BE EXCLUDED OR LIMITED UNDER APPLICABLE LAW.

9. Limitation of Liability

IN NO EVENT SHALL THE PROJECT OR ITS AFFILIATES WILL BE LIABLE FOR ANY INDIRECT, INCIDENTAL, CONSEQUENTIAL, OR SPECIAL DAMAGES OF ANY KIND UNDER ANY LEGAL THEORY, ARISING OUT OF OR IN CONNECTION WITH YOUR USE, OR INABILITY TO USE, THE SERVICES, THE WEBSITES, ANY WEBSITES LINKED TO THEM, ANY CONTENT OF THE SERVICES OR SUCH OTHER WEBSITES, INCLUDING ANY DIRECT, INDIRECT, SPECIAL, INCIDENTAL, CONSEQUENTIAL, OR PUNITIVE DAMAGES, INCLUDING BUT NOT LIMITED TO, PERSONAL INJURY, PAIN AND SUFFERING, EMOTIONAL DISTRESS, LOSS OF REVENUE, LOSS OF PROFITS, LOSS OF BUSINESS OR ANTICIPATED SAVINGS, LOSS OF USE, LOSS OF GOODWILL, LOSS OF DATA, AND WHETHER CAUSED BY TORT (INCLUDING NEGLIGENCE), BREACH OF CONTRACT, OR OTHERWISE, EVEN IF FORESEEABLE. THE LIMITATION OF LIABILITY SET OUT ABOVE DOES NOT APPLY TO LIABILITY RESULTING FROM OUR GROSS NEGLIGENCE OR WILLFUL MISCONDUCT. THE FOREGOING DOES NOT AFFECT ANY LIABILITY THAT CANNOT BE EXCLUDED OR LIMITED UNDER APPLICABLE LAW. IN NO EVENT WILL THE TOTAL AGGREGATE LIABILITY OF THE PROJECT EXCEED THE AMOUNT ACTUALLY PAID BY YOU IN THE TWELVE MONTHS PRIOR TO THE ACCRUAL OF THE CLAIM. YOU ACKNOWLEDGE AND AGREE THAT THE PROJECT HAS MADE THE SERVICES AVAILABLE TO YOU IN RELIANCE ON THE LIMITATIONS OF LIABILITY IN THIS SECTION 10, AND THE DISCLAIMER OF WARRANTIES IN SECTION 9 ABOVE, AND WITHOUT SUCH DISCLAIMERS AND LIMITATIONS THE PROJECT WOULD NOT BE ABLE TO OFFER THE SERVICES TO YOU.

10. Governing Law and Dispute Resolution

These Terms and your use of the Project shall be governed by and construed in accordance with the laws of the United Arab Emirates, without giving effect to any principles of conflict of laws. All disputes arising out of or in connection with the Terms or The Project, shall be finally settled under the Rules of Arbitration of the International Chamber of Commerce by one or more arbitrators appointed in accordance with the said Rules.

11. Indemnification

You agree to defend, indemnify, and hold The Project harmless, its affiliates, licensors, and service providers, and its and their respective officers, directors, employees, contractors, agents, licensors, suppliers, successors, and assigns from and against any claims, liabilities, damages, judgments, awards, losses, costs, expenses, or fees (including reasonable attorneys' fees) arising out of or relating to your violation of these Terms.

12. Changes or Updates of the Terms

The Project reserves the right to update or modify these Terms at any time, without notice and in its sole discretion. All changes will be effective at the time they are posted on The Project's web page, and apply to all access to and use of The Project thereafter. Your continued use of The Project following the posting of the revised Terms and Conditions, means that you accept and agree to the changes. You are obligated to constantly check the Terms in order to be informed and aware of what it includes.

13. Severability

These Terms constitute the entire agreement between you and the Project regarding the use of the Project and the purchase and licensing of NFTs. If any provision of these Terms is found to be invalid or unenforceable, that provision shall be enforced to the maximum extent possible, and the remaining provisions shall remain in full force and effect. The failure of the Project to exercise or enforce any right or provision of these Terms shall not constitute a waiver of such right or provision.

14. Entire Agreement

These Terms and Conditions constitute the sole and entire agreement to access and use the Project, so it supersedes and replaces any prior offers, agreements, representations or understandings (whether written, oral, implied or otherwise) between you and the Project, or QORPO Game Studio, or their representatives, regarding the subject matter set forth herein.

15. Contact Information

If you have any questions or concerns about these Terms or the Project, please contact us at services@gorpo.world

In Dubai, United Arab Emirates On 19th April 2023

QORPO STUDIO MARKETING MANAGEMENT L.L.C